Notice Concerning Shinsa

The number of items accepted for Shinsa will be limited

Amended Statement

In order to improve efficiency during Shinsa evaluations, the NBTHK will limit the total number of items accepted for a Shinsa, and the number of items that one person can submit for a Shinsa. We appreciate your understanding this. If any items are submitted with false statements (including submitting extra applications for an item), the NBTHK may decide that these applications are inappropriate and may make the space available to other applicants. In such a situation, these items will be removed from the Shinsa without notice, and these applicants could be refused permission to participate in future Shinsa (please look at the terms of service).

Token Shinsa

A limited number of items will be accepted. During the acceptance window or month for a Token Shinsa, the number of items accepted will generally be 1,600 items.

The number of articles accepted through internet applications for a Shinsa will usually be limited to 1,400 items and to 50 items from one person.

From September, 2025 (beginning with the August application period) the limit in the number of applications from one person will be reduced from 50 items to 30 items.

The number of articles accepted through paper applications will usually be limited to 200 items, and there will be a limit of 10 items per person.

Toso Shinsa

Toso (koshirae) Shinsa applications can be made by mail or through the internet. For these Shinsa, an upper limit of 100 items will be accepted.

The number of items accepted through internet applications will usually be limited to 80 items with a limit of 10 items per person.

The number of items accepted through paper applications will generally be 20 items with a limit of 5 items per person.

Tosogu Shinsa

Tosogu (koshirae component) Shinsa items will generally be limited to 750 items Up to 650 items, with a limit of 30 items per person, will be accepted from internet applications.

Up to 100 items, with a limit of 10 items per person, will be accepted from paper applications.

Applications through the internet

After registration application for a shinsa is completed, click on the "registration" button, and the screen should show your complete pre-registration document. After the pre-registration is complete and you have a confirmed reservation number, you cannot change the accepted shinsa item for another item. In case you desire to change an item for shinsa, you must cancel the registered item, and then register another item. If you cancel an accepted item when the submitted Shinsa applications have reached the limited number, other people's items cannot be accepted for Shinsa.

During the registration period, if you wish to register another item, and we have already reached limit for the number of accepted items, you cannot register any additional items for that particular Shinsa.

For the dates and times of the application periods, please read the 2025 Hozon and Tokubetsu Hozon Shinsa schedules.

Application via paper documents

The NBTHK must receive applications within the designated application period. For the application periods, please check the 2025 Hozon and Tokubetsu Hozon Shinsa and reception schedules.

When the number of applications exceeds the limited number of applications which can be accepted, we will select applications by lottery among all the valid applications. For the lottery we will use a digital protocol, and we will post a notice concerning the process.

- 1. For the lottery we will use an Excel function to provide a random number for each application.
- 2. Based on the number of applications received, we will accept applications until we reach the upper limit for the number of applications.

We will accept applications delivered by mail with postmarks.

We cannot accept applications delivered directly to the NBTHK counter or delivered by a courier service.

When the number of applications exceeds the limited acceptance number or received after the acceptance date, we will return the applications.